## Believe, Achieve, Succeed



Copy and complete the images on the left. You cannot use a ruler.

The last shape on each row is for your own repetitive design.
For the fourth exercise, create your own repetitive pattern.


## 7G3.4 - Texture

When we draw things in 3D we can make them look more realistic by adding Texture.

Watch the teacher's demonstration.
Light always comes from the LEFT; the top of the shape will be the lightest.

1. Wood


## Sketching in 2D Two Dimensions

A sketch is a quick rough drawing of an idea or picture. Sketching is very important in design technology and graphics we use it to show an idea.

2D means drawing just one side of an object.
HOW TO SKETCH - drawing a shape.

1. Draw a box about the same size as you want your drawing
2. Sketch roughly where you think things are. Use lines and boxes.


Here are the rough lines for a hair-dryer.
3. Sketch in any curved edges.
4. Draw in darker the lines and curves you want.


1


2


3


Using the texture table, sketch and render the pyramid and block.


One chocolate is nice... but four are nicer creq ate


Much of our food and drink is packaged in boxes cre a at


Sketch a 3d Isometric image of what the box above would look like. If the box above was going to hold a number of chocolates, Design the graphics for it.

Design a carrier bag to carry a fancy box of biscuits.


1 Repister for an account and create a new obiect.
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